



# ANNAMARIE J. POPE

ANIMATOR, CHARACTER ARTIST,  
ILLUSTRATOR

## CONTACT

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## EDUCATION

2022 - 2026

DAEMEN UNIVERSITY

- Bachelors Degree of Fine Arts

## SKILLS

- Photoshop, Clip Studio, Procreate
- Toon Boom Harmony
- Story Board Pro
- Maya + Nomad Sculpt
- Sculpting Physically
- Project Management
- Teamwork
- Time Management
- Effective Communication

## LANGUAGES

- English (Fluent)
- Spanish (Basics)

## PROFILE

Animation has always been a world of magic to me—a place where characters leap off the screen, full of life and personality, and stories spark endless inspiration. I'm overjoyed to be stepping into an industry that shaped my imagination and love for storytelling. Starting out as an independent artist was an incredible experience, where I had the joy of working with so many different people to bring their ideas and visions to life. Seeing their excitement and collaborating to create something meaningful taught me the power of art to connect and inspire. My dream is to craft characters and worlds that resonate with others, to share creative energy with fellow artists, and to take on projects that challenge me to grow.

## WORK EXPERIENCE

### Commission Work

2020 - PRESENT

Self-Employed Artist, Illustrator, Costume Maker

- Take existing characters from customers and create artwork of them ranging from sketches to digital paintings.
- Design characters based off of descriptions and visions provided by customers
- Create physical, wearable representations of characters via puppetry or mascot creation.
- Maintain efficient and thorough communication with clients through various social platforms for varied periods of time. (Depending on project)

### "Antipasto" Short Film (Ongoing)

Summer 2023

Character Designer

- Hired as the only character artist on the project.
- Working under an art director and writer to flesh out the personalities and looks of the characters as a team.
- Work with existing turnarounds to create expression and pose sheets for each character with a consistent style.

### Daemen University

Summer 2024 - ONGOING

Mascot Designer, Maker, and Performer

- Work with multiple clients to redesign the school's mascot to be costume friendly, as well as create the costume itself
- Maintain frequent communication with multiple clients over an extensive time frame.
- Bring life to a character through performance in a mascot suit at requested events.

## REFERENCE

### Mike Jones

Daemen University (Professor)

Phone: (661)-480-3977

Email: mjones@daemen.edu

### Ye Aung

Rick and Morty (Animator)

Phone: (626)-230-7905

Email: yeauganimation@gmail.com